

Forlorn

Single player Survival Horror / Action RPG
(Based off Western Christian Religion beliefs).
Created by Charles Gabriel.

Note #1 12/23/2020

Story / Plot Summary

8:40 AM

You are (your name here). Your mother died in a tragic car accident many years ago. Ever since she died, she appeared in your dreams many times. This led you to many questions about life after death, so through the Holy Spirit inside, you opened the channel that connects humans with God, in other words you prayed.

In your audience with God, you demanded answers about why the dead continue to appear in your dreams. Not only that, in this audience you brought your "mother".

God, in his infinite omnipresence unmasks your mother immediately. He reveals your mother for what it is: a shape shifting demon that appears on people's dreams in order to eventually steal their soul.

God then shames and banishes the demon from the Holy Sanctuary where you are, and he tells you that even though you have been deceived by a demon, you still have forfeited your right to be saved. You are then banished from the Holy Sanctuary.

9:10 AM

You have become the Forlorn. Sentenced to roam the earth for the remaining time of your life. Die... and you will fade into nothingness. After awakening, you find yourself in the Lost Graveyard.

(Player starts here)

9:23 AM

* This is a summary of what the game is about, some of the details might not as much make sense since yet, as there are many details not revealed here. I.e. Main NPCs, gameplay mechanics, key story items, etc. *

You are the Forlorn. Even though you will fade into nothingness after you die, you still decide you will make sure others are saved by God. So you embark on a destined journey that would ultimately change the world.

Your mission is to travel through Nova Babylom (Dystopian America) and bring those suffering and on their path to die (from disease, suicide, etc.) Back into the Salvation Church, where they will be physically and spiritually healed and ultimately find their way back to God.

Once established, these new allies will be catalysts for others to come to God as well. And they

will all be praying to God for you, so he can help you in your journey.

God's answer to these prayers will be bestowed upon you as miracles... miracles you will need in order to fight the evil spirits and demons that you will encounter in your path. And in times of great danger, he might even send an Angel from Heaven to assist you.

Nova Babylom is governed by The Four Great Tyrants: Nero the Soulless Murderer, Ursula the Ruthless Beast-Master, Grimoire the Pagan Witch and Andrei the Inquisitor. These beings have made pacts with the Demons and they possess unmatched demonic powers.

You will have to defeat them in order to break the lockdowns preventing you from achieving your mission. It is here where your resolve will be tested, so put your Sword of Truth to good work!

Fulfill your mission, and eventually the Stairway to Heaven will appear. You will then have an opportunity for an audience with God, where you will plead for your soul. You will face your demon. That shape-shifting demon that started all of this. Then you will be judged. Will you still fade into nothingness after all...?