

Merchant - The 7th Plague

Offline Prototype

Plot, Story, Game Design and Development by Charles Gabriel.

"Merchant - The 7th Plague" is a one man free-to-play 2D Action Rpg inspired by Dark Souls II - Scholar of the First Sin, Immortals (2011 Movie), Henri Rollins biography and Death Stranding.

Developed in Rpg Maker VX Ace, and it uses the Xas Action Rpg combat system.

Plot Summary

(Brief description)

The five gods of the Universe have decided that humanity should be exterminated through the release of seven fulminating plagues.

One of the five gods asks for a chance of humanity to be saved, so he is sent to earth on a mission to choose a human that would prove that humanity deserves to exist.

You play as Henri "Merchant" (Henri Rollins). You have been chosen by the 5th god to travel the world (the locations have been directly inspired by Rollins real life travel log such as Siberia and North Korea), collecting weapons, and hunting down demons that are the true reason for the gods wanting to exterminate humanity.

The 5th god has given you two allies: cherubims Tom (Tom Holland) and his little sister Maisie (Maisie Williams) that assist you by identifying demons, giving you artifacts of the gods such as the astral calling device.

Astral calling allows you to temporarily hire allies to fight with you in battle. Diesel the Bodyguard (Vin Diesel) and Reeves the Assassin (Keanu Reeves), as well as other Merchants (online players).

In your headquarters, you act as a Merchant, setting up shop, selling weapons and other items to people (and players online) so citizens can defend against monster raids that might occur in their towns, as well as online player invasions.

You can also recruit NPCs to help you keep up with the demands of being a successful Merchant, such as Dwayne the Blacksmith (Dwayne Johnson) who can make your weapons stronger, as long as you provide him with the materials he asks for!

Bosses are challenging, but lucky for you this game will only be a prototype so you don't have to worry about online players using "boss mode" and controlling the bosses you fight! :D

** (Only 10 playable scenes will be created as this is a prototype. There will be no official game as this game will be impossible to create, even if there was a millions dollars budged for it haha,

considering I am using real people's likeness, etc). **

Cast of characters (unfinished)

Brief list (names, no descriptions)

- Henri the Merchant (Henri Rollins) / Main character.
- Cherubim Tom (Tom Holland).
- Cherubim Maisie (Maisie Williams).
- All-father Nicholas (Nicholas Cage) / The 5th and last god of the universe.
- Diesel the Bodyguard (Vin Diesel).
- Reeves the Assassin (Keanu Reeves).
- Dwayne the Blacksmith (Dwayne Johnson).

- Quentin the Unsatiated "Spider Man" [Giant Tarantula Demon / Boss of the prototype] (Quentin Tarantino)

- ?????? NPCs that get eaten by Quentin's legion of spiders.

- ?????? The 1st god of the universe.
- ?????? The 2nd god of the universe.
- ?????? The 3rd god of the universe.
- ?????? The 4th god of the universe.